

# CSE 1321L: Programming and Problem Solving I Lab

## Lab 6

### Flow Control (Part 3)

#### What students will learn:

- Using WHILE loops.
- Using FOR loops.
- Using NESTED FOR loops.

#### Content

- Overview
- Lab6A: Multiplication and Exponentiation Calculator
- Lab6B: Guess the Number
- Lab6C: Pyramid Pattern Printing

In a **WHILE** loop, the <condition> can be anything (variable or expression) that resolves to a **Boolean** value (**True** or **False**). This could mean **Boolean** variables, as well as **comparison** or **logical expressions**.

In a **FOR** loop, the <iterable> can be anything that can be iterated over (we will see more about these at a later module. Right now, the only things that you can iterate over are **strings** and **ranges**). At each iteration of the loop, <element> will hold one element from the <iterable>. These elements are retrieved one by one, in the order that they appear in the <iterable>.

It is important to know **when** to use them. Here is an overall guideline to help you out:

- Use a **FOR** loop when you want to repeat something a **certain number of times**. For example:

The total amount of iterations that would have been performed by the end of this nested loop would have been 15, since a single iteration of the outer loop loops we nest, we are going to exponentially increase the number of total iterations.

In this example:

```
for x in range(3):
    for y in range(5):
        ...
    for y in range(3):
        ...
```

The total amount of iteration would be 24, since we only have "2" levels of nesting, a single iteration of the outer loop would be composed of 8 iterations of the inner loop.

```
Lab6A.py      Ç Ç          Ç   Ç   Ç   Ç
Lab6B.py
Lab6C.py
```

Lastly, make sure you review the sample output and make sure the output of your program follows the exact same format including the input statements, print statement (v)12. (v)111.4 (t)1011. (p)v



$$4^{(3)} = 64$$

Multiplication and Exponent Calculator

Choose option 1 for Multiplication

Choose option 2 for Exponentiation

Choose option 3 to Exit

10

Invalid Choice

Multiplication and Exponent Calculator

Choose option 1 for Multiplication

Choose option 2 for Exponentiation

Choose option 3 to Exit

3

Closing the Calculator...

## Lab6B: Guess the Number

This program challenges users to guess a randomly generated number. The user will have to guess a number from 1 to 100 and the program should inform the user whether their guess is too low or too high or if they guessed the correct number.

Instead of hardcoding a number, we will use a Random Number Generator (RNG) to generate a random number between 1 and 100.

This is how you can use an RNG in python:

1. First you need to import the **random** library (this import statement should be at the top of your code):

Enter any number between 1 and 100: 25  
Too high!  
Enter any number between 1 and 100: 12  
Too high!  
Enter any number between 1 and 100: 6  
Too low!  
Enter any number between 1 and 100: 9  
Too low!  
Enter any number between 1 and 100: 10  
Correct! I was thinking of 10

Sample Output #2:

## Lab6C: Pyramid Pattern Printing

Write a program that prompts the user for a positive integer and prints a pyramid pattern with numbers. The program should prompt the user to enter a positive number or to enter 0 to terminate the program. The input value will be used to determine the number of rows and the numbers inside those rows.

### Requirements:

The pyramid pattern printing must be implemented using a **nested FOR loop**.

Assume that the user will only enter any positive number and 0.

After successfully printing the pyramid pattern, the program should re-prompt the user to enter another value or 0 to terminate.

The row input will determine the number of rows for the pyramid and will also determine the content for each row.

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**Submission Instructions:**

Programs must follow the output format provided. This includes each blank line, colons (:), and other symbols.